

CoasterVille Walkthrough, Tips, Cheats and Strategy Guide

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Game Introduction – CoasterVille

CoasterVille is an online simulation game created by Zynga and is one of the latest Facebook games. Here you have to create your very own theme park, design exciting attractions and share the thrill with friends. CoasterVille shares the joy of theme park attractions and combines it with adventurous lands, quirky characters and new social features to bring players a magical world. Be thoughtful when placing coasters, restaurants and service buildings to expand your park faster. Alas, the hospitality is more important to bring the customer back to your theme park especially customer service, guests will let you know when they're hungry, bored or even in need of a bathroom break.



Getting Started

To get started you need to have an understanding of the user interface of this game. Here is the screenshot on how your game appears when you start.



- The mission indicators. Here you have your quests that help you get through the game.
- Your money, both the premium currency (for premium items or boosts) and the regular coins.
- Your popularity. Increase this with attractions.
- The energy meter. You get one free energy every 5 minutes until the meter is full.
- XP point are your current level and experience. You get experience performing all sorts of actions in the game.
- The thrill points, used to build new attractions and upgrade them. You get these points by boosting your attractions.



- **Park Cash-** This is the game's secondary currency. It's the rarest form and is worth more than Coins. Use this to purchase premium items.
- **Coins-** This is the game's primary currency. You can collect Coins from businesses and the Front Gate of your park.
- **Popularity-** This displays how popular your park is with people. The more popular your park, the more visitors you will get, and the more items you will unlock. You can increase popularity by building new attractions.
- **Energy-** Use this to complete tasks and basic functions. Energy requires time to recharge after being spent. You can earn more Energy by leveling up.
- **XP-** Also known as **Experience**, this bar displays how much you've earned, and how much you've yet to earn to get to the next level. You can earn XP by completing actions in your park.
- **Thrill Points-** You can earn these by boosting attractions. Thrill points are often required when building new attractions and completing tasks.
- **Options-** Toggle game settings from here.
- **Inventory-** This is where items you have earned, found, or bought are kept.
- **Design Mode-** By clicking this, you can access options such as Move, Rotate, Store Item, Sell, or the Paint and the Path Tool to apply to your park and the objects within.
- **Build-** This acts as the game's "store". From here, you can purchase new attractions and items to be placed within your park.
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- ***Friends-*** Your friends are displayed here. From here you can invite new friends to the game, or you may choose to visit existing friends.
- ***Tasks-*** These are challenges given to you to progress your park. By completing these, you will learn new things about park management, as well as unlock special rewards.

Current CoasterVille Themes

*In **CoasterVille**, you can section off and plan your theme park based upon their specific themes. Here we have divided the different businesses and rides into their respective themes to help you organize through them.*

Regular CoasterVille Theme

- *Fairground*
- *Fantasy*
- *Frontier*

Premium CoasterVille Theme

- *Winter*

Fairground Themed Buildings

- *Landmark: None*
- *Custom Ride:*
- *The Comet*
- *Windstorm Coaster*
- *Whiplash Coaster*

Attractions:

- *Carousel*
- *Tilt-A-Whirl*
- *Bumper Cars*
- *Potato Sack Slide*
- *Mushroom Swing*
- *Ferris Wheel*
- *Flying Aces*
- *Bug Chug*
- *Viking Swing*

- *Flying Sheep*
- *Sooper Looper*

Business – Shop:

- *Balloon Cart – Balloons*
- *Sunglasses Cart – Sunglasses*
- *Hat Cart – Hat*
- *Toy Cart – Toy Frog*
- *Shirt Store – Shirt*
- *Fair Toy Shop – Teddy Bear*

Business – Restaurant:

- *Lemonade Cart – Sugar*
- *Hot Dog Cart – Hot Dog*
- *Ice Cream Cart – Ice Cream*
- *Popcorn Cart – Popcorn*
- *Cotton Candy Cart – Cotton Candy*
- *Snow Cone Cart – Ice Cream*
- *Pastry Cart – Cupcake*
- *Hot Dog Stand – Hot Dog*
- *Ice Cream Stand – Ice Cream*
- *Cup Cake House – Cupcake*

Fantasy Themed Buildings

- *Landmark: Majestic Castle*
- *Custom Ride:*
- *Dragon Coaster*
- *Magical Foest*

Attractions:

- *Princess Tower – Feather*
- *Wizard's Tower – Pixie Dust*
- *Enchanted Forest –*
- *Dragon Petting Zoo –*
- *Dwarven Mine –*
- *Jester's Fun House –*
- *Knight's Show –*
- *Griffin's Flight –*
- *Dragon's Treasure –*

Business – Shop

- *Potion Shop –*
- *Toy Armory –*
- *Candle Shop –*
- *Seamstress Shop –*

Business – Restaurant

- *Cheese Cottage –*
- *Forest Faire –*
- *Village Market –*
- *Champion's Feat –*

Frontier Themed Buildings

- *Landmark: Eagle Rock*
- *Custom Ride:*
- *Dynamite Run Coaster*
- *Kodiak River Run*

Attractions:

- *Mechanical Bull*
- *Frontier Petting Zoo*
- *Log Ride*
- *Pony Ride*
- *Gold Panning*
- *Barn Dance*
- *Water Wheel*
- *Gun Fight Stunt Show*

Business – Shop:

- *Marshall's Gun Rack*
- *Outdoor Outfitter*
- *General Store*
- *Wood Carving Store*

Business – Restaurant:

- *Pie Shop*
- *Buffalo Steak House*
- *Chuck Wagon*
- *Saloon*
- *Cafe*

Premium Themed Buildings

- *Winter Themed*
- *Penguin Ride (Attraction)*
- *Gingerbread House (Restaurant)*
- *Snow Globe Shop (Shop)*

Greatest theme park the world has ever seen. This quick start strategy guide will provide you with detailed images, tips, information, and hints on how to play your best game.

How to play the game

To play this game you need to click "Build" button in the lower right corner of the screen.

The Build menu, once clicked, brings up all the building options that you have for your park. Everything is nicely sorted out here by category and moving your mouse over an item, as you can see below, will show you more info about that particular item.



- Select the attraction, business, etc that you would like to build. You will be able to see how much it costs, as well as the benefits associated with building it before you purchase by simply holding the cursor over the item. If it's what you're looking for, click on the button with the price on it to purchase.



- After purchasing an addition for your park, move it to an appropriate location. If the border around the addition is green, it means this is a suitable location to place it.



- Once an addition has been placed, you will have to build it. It requires 3 clicks, and each costs energy. With the final click, you will need to approve the final construction by fulfilling certain criteria, such as having a certain number of goods or thrill points, before the addition can be completed.

- *Attractions are rides, and businesses are things such as ice cream stands, hat stalls, etc. These earn Coins, while attractions earn Thrill Points.*
- *Here the roller coasters ride can be expanded once they've been built. Expansions offer certain rewards. To do this, build the ride entrance, and then click on an available adjacent square to move the ride building into that direction. Each section is like building a new attraction, and will require both energy and requirements to be fulfilled before it's operational.*



- *After roller coaster, have been built, you can Move or Customize them. By clicking Customize, you can change the layout of the track for additional Coins or Park Cash, making it your own unique creation.*



- *There are certain options to Customize, Move, Boost, Expand, or Paint.*
- *Boost is an important option you will be using in your park. Boosts will give you extra Thrill Points, as displayed when you toggle your cursor over the "Boost" button. Every time you boost a ride, you will receive the Thrill Point bonus. Boosting a ride too much will cause many guests to become severely nauseated and lose their lunches.*



- Select “Paint”, and then select the color you would like your ride to be. Some colors are free, while others require Park Cash to unlock.



- Businesses have their own set of unique options, too. They are: Move, Search, and Upgrade. Upgrade will allow you to build up your business to earn more profits, though you will also have to fulfill certain requirements by doing this.
- Search is an option unique to Businesses in your park. Depending on the business, searching may yield different results. In sort, the Search option allows you to try and find items as displayed that are associated with that business, and add them to your inventory. By toggling your cursor over the Search button, you can see what item(s) you may find there via searching. Searching requires energy.



- Now, having an amusement park is not at all that simple and you need a few things to keep everything running smoothly and the profits coming (because that's what it all is about, after all). One of the important things that you will need to build new attractions – and arguably the hardest to get, at least when you start the game, are the goods:



- You can get more goods from the Goods Emporium which is situated at the lower part of your park. As you can see in the image above, you need to “order” these goods and it takes a while until they are delivered. Ideally, you should go for the 5 minute orders since they give you more goods in time, but they are also more expensive and require you to always be online. So it's

best, when you know you will not log back in for a long time, to order the goods that take more to be delivered.

- *Also, in terms of buildings that are there in your city, your attractions are the most interesting because they generate thrill (required to build more attractions) and can also give you special items if you boost them (use energy and thrill to super charge them).*



- *These special items are used in missions, are required for some buildings and can even be sold for an extra buck, so it's worth learning which attraction gives you what and start boosting those particular attractions more.*

CoasterVille Tips, Tricks and Strategy

Below you will find a list of CoasterVille Tips, Tricks and strategies. If you apply all of the tips & tricks below you will find yourself leveling up faster.

1. Get more neighbors

Neighbors are mandatory if you want to make a quick progress through the game. Not all items can be crafted, if that's the case you either spend park cash, or send your neighbors requests asking for them, the more you have neighbors, the quicker you get them.

- They work as a second energy bar, granting you 1 energy point per full neighbor visit.*
- If you have dozens of community friends, you can send daily requests for annual passes, allowing you to expand your park much faster and never running out of recommendations (works marvels when you start mass upgrading facilities in later instances of the game)*
- Many gaming sites have the "add me" thread for coasterVille contacts, but the best place is the official Zynga Players Forum, where only active coasterVille players gather, get your neighbors there!!.*

2. How to get more thrill points

*Thrill Points are important elements of **CoasterVille** since they allow you to build new structures in your cities, and are also pretty difficult to get because they are not generated just like the other items. To get thrill points find some tips on how to get more Thrill Points in CoasterVille!*

- **Boost attractions:** Manually boost your attractions to get extra Thrill Points in CoasterVille which is one of the easiest way. Select and click "Boost" and you'll get the indicated number of Thrill Points. Though not all attractions give you the same amount of Thrill Points, select the best one which offers you the most.*



- ***Don't boost too often:*** If you click the boost button too often, though, you will break your attractions and it will cost you coins and goods to repair them. So the best thing would be to keep it safe: boost your attraction once every 5 minutes and not more often!
- ***Upgrade your attractions:*** Upgraded attractions offer you more Thrill Points, so it's smart to upgrade them. Again, try to focus on upgrading the attractions that produce most Thrill Points first in order to get even more. Roller coasters are a special element here as they produce a ton of Thrill Points, but they are also the most difficult to create since they are expensive. However, it usually happens that the Roller Coasters – even after your first upgrade, are the main Thrill Point giver.
- ***Roller Coasters:*** Boost/Restart Coasters, no other attraction will drop as many thrills as Roller Coasters. Boost/Restart The Snowflake Mega wheel Attraction; If you finished the quest chain for this special attraction you will notice that it yields up to 500 thrills for each boost

3. How to get more energy

Find the following tips when running out of energy

- *Visit the max amount of neighbors possible per day (after depleting the energy available of course), 1 energy point per full visit is given, and you can do it up to 20 times in a 24 hour cycle*
- *After getting dozens of friends, you will likely be receiving TONS of gifts, quite often these contain energy packs. Always choose the option “Accept and Send”. Use them before reaching the storage limit.*

4. How to get more coins

In order to let you park get into the next level, you need more coins.

- **Collect from the best businesses:** *The main way of getting more coins in CoasterVille is by collecting from your business buildings. Each building generates a different amount of coins, but they all require one energy to be collected from. Therefore, the best thing to do is to completely ignore the businesses that give you just a few coins and instead focus on collecting from the big paying ones*
- **Place businesses near attractions:** *Check out the paths of the people visiting your amusement park! If you have a business along their path, they will visit it and help you get more coins quickly. Even more, it seems (but it might be just my imagination here) that if you place a business near an attraction of the same time (as in the same icon), it will fill up faster and therefore let you collect money faster!*
- **Upgrade business:** *An upgraded business will give you more coins, therefore your focus should be on upgrading the businesses that you already have. It's a good strategy to upgrade the best performing businesses first in order to have them make even more money!*
- **The store business trick:** *Store all your businesses (after collecting from them, of course) and leave just a restaurant or your best performing business.*

Place it near the top attractions in your park and it will fill up incredibly fast, allowing you to collect from it multiple times before you log out. But don't forget to add the businesses that you have stored when you do, otherwise you'll lose money!

5.To get popularity points

The best constant source of popularity points are decors, they don't require energy to be placed in the park and if you're a good coin maker, you can get a couple of hundred popularity points from there in a daily basis. Some decors in particular have a very good coin/popularity ratio, for instance, the Large Tan Rock

- *Roller Coaster Expansions grant a lot of popularity points as well, even though the resources needed are quite high to complete them*

6.Leveling Up

*Leveling Up in **CoasterVille** instantly refills your energy bar up with some handsome rewards in coins.*



Optimize for Coin and Thrill Gain: *To level up fast, you first need to be able to generate Coins and Thrill points. With more coins and thrill points at your fingertips, you can afford to build more CoasterVille attractions and businesses to generate even more.*

Power of Operation Buildings: *Operation buildings such as restroom and first aid office are great ways to boost your leveling speed. When you collect from those buildings, they have chances of giving you additional energy upon collection. This means that you can receive free XP at no energy cost roughly 50% of the time. So, build a couple more operation buildings so that you can collect them at all times.*



Visit CoasterVille Friends Often for Energy Bonus: Energy is essential for you to level up fast in **CoasterVille**. Visiting your friends and use up all of your visit energy. You will earn free energy and the much needed inspiration point. Visit your friends on a daily basis and use up all of those visit energy fast. You want as many energy as possible for you to level up fast yourself.

Energy Gifts and Requests: You can gift and receive energy gifts from your friends in **Zynga**. Use up all of your energy continuously. Gift the energy to your friends in the game so that you can receive more energy yourself.

Ask Friends to Visit You: Out of all the ways to get XP points in **CoasterVille**, one of the most effective methods is for your friends to visit you. The friend's actions will generally result in a free XP without energy use to yourself. Thus, always accept and let your friends work your CoasterVille theme park for some free and fast XP.



Special Notes about Quest: Although **CoasterVille's** quests do not offer your XP points, you should still put some focus on them. Quests can unlock important buildings and reward you with special and unique decorations for free. So dedicate some of your energy with quests is the best for long term growth and expansion in CoasterVille.

General Tips and Tricks

- *When you visit a friend's park, the amount of Energy you have left to help out there will also be displayed on your cursor.*
- *You can change your park's name by interacting with the Front Gate. Click on it and select "Rename Park" to change it at any time.*
- *If English isn't your first language, or you prefer another, additional languages for the game can be selected by clicking the globe icon above the game window.*
- *Adding decorations to your park is an excellent way to boost your park's popularity.*
- *Keep in mind, the main goal is to keep your guests happy. Make sure there are business options such as food and bathrooms always next to a path and readily available for them to access.*
- *Make the most of your time. Boost your rides whenever they're at normal speed to gain additional Thrill Points, collect Coins from businesses whenever the moneybag icon appears over them, and order Goods in such a way that you make the most of your time and have them readily available when you need them.*
- *Earn Inspiration to upgrade your attractions.*
- *Intersect paths with the Main path for optimal Peep traffic.*
- *Expand coasters and upgrade attractions to raise Popularity.*
- *Conserve energy by accepting help from friends.*

These strategies and tips will help you perform better while spending less time logged in to the game.